

Suggested Course Sequence
All Grade Health and Physical Education Teaching Major

Courses required for Major indicated by **bold**
 required for graduation

128 Semester hours

Courses counted for General Education (GE) credit indicated by *
 credit (10 needed per sem.)

VIA = Convocation

**Must enroll in section that meets multicultural experience

+May not enroll for next level unless previous Teaching Lab passed

FALL	JANUARY	SPRING
FIRST YEAR: 30 Semester Hours + .5 VIA Credit		
HPE 103 Foundations of PE 2 HPE 111 First Aid 1 PE 100 Intro to Wellness * .5 Math (by placement)* 3 Written or Oral Communication* 3 IDIV 121 First Year Colloquium* 3 VIA* .25	EDUC 111 Intro to Teaching** 3 Apply to Teacher Education	HPE 145 Motor Development 3 (offered Spring even, Jan. odd) HPE 243 Principles of Fitness 2 PE 101 Phys Education Activity* .5 Written or Oral Communication* 3 GE* 6 VIA* .25
SECOND YEAR: 34.5 Semester Hours + .5 VIA Credit		
HPE 200 Principles of Nutrition 3 HPE 205 Teach Team Activities 3 HPE 235 Drug/Alcohol Educ 1 HPE 237 STD/AIDS Education 1 HPE 250 Teaching Lab 1 1 PE 101 Phys Education Activity* .5 GE* 6 VIA* .25 Apply to Major (12/1 deadline)	GE* 3	HPE 206 Teach Indiv/Dual Act 3 HPE 260 Teaching Lab 2+ 1 EDUC 230 Educ Psychology 2 HIST 101 Dev Western Civ* 4 GE* 6 VIA* .25
THIRD YEAR: 33.5 Semester Hours + .5 VIA Credit		
BIOL 201 Fund of Physiology* 4 HPE 301 Teach Fund Move Act 3 HPE 333 Health Education 3 HPE 350 Teaching Lab 3+ 1 GE* 3 PE 101 Phys Education Activity* .5 VIA* .25	HPE Health Elective or 3 GE*	HPE 303 Teach Gym/Rhyth Act 3 HPE 360 Teaching Lab 4+ 1 HPE 363 Adapted Phys Activ 3 HPE 345 Biomechanic (Option) 3 HPE Health Elective OR GE* 6 VIA* .25
FOURTH YEAR: 33 Semester Hours + .25 VIA Credit		
HPE 330 Community Health 3 HPE 325 Exercise Phys (Option) 3 HPE 410 Org & Admin in HPE 3 HPE 440 Teach Method of HPE 3 Elective 3 VIA* .25	Elective 3	EDUC 410 Teach Today's Soc 2 EDUC 479 All Grade Student Teaching 13
Complete Praxis II		SENIOR COMPREHENSIVE EVALUATION

**Suggested Courses Sequence
5-12 Physical Education Teaching Major**

Courses required for Major indicated by **bold**
graduation

128 Semester hours required for

Courses counted for General Education (GE) credit indicated by *
needed per sem.)

VIA = Convocation credit (10

**Must enroll in section that meets multicultural experience

+May not enroll for next level unless previous Teaching Lab passed

FALL SEMESTER		JANUARY SESSION		SPRING SEMESTER	
FIRST YEAR: 30-33 Semester Hours + .5 VIA Credit					
HPE 103 Foundations of PE	2	EDUC 111 Intro to Teaching**	3	HPE 145 Motor Development	3
HPE 111 First Aid	1			HPE 243 Principles of Fitness	2
PE 100 Intro to Wellness *	.5			PE 101 Phys Education Activity*	.5
Math (by placement)*	3			Written or Oral Communication*	3
Written or Oral Communication*	3			GE*	3
IDIV 121 First Year Colloquium*	3			GE*	3
GE* (optional)	3			VIA*	.25
VIA*	.25				
		Apply to Teacher Education		Complete Praxis I	
SECOND YEAR: 32 Semester Hours + .5 VIA Credit					
HPE 205 Teach Team Activities	3	GE*	3	HPE 206 Teach Indiv/Dual Act	3
HPE 250 Teaching Lab 1	1			HPE 260 Teaching Lab 2+	1
PE 101 Phys Education Activity	.5			EDUC 230 Educ Psychology	2
Elective	3			PE 101 Phys Educ Activity	.5
GE*	6			HIST 101 Dev Western Civ*	4
VIA*	.25			HPE Elective	1-2
				GE*	3
				VIA*	.25
Apply to Major (12/1 Deadline)					
THIRD YEAR: 31-32 Semester Hours + .5 VIA Credit					
HPE 301 Teach Fund Move Act	3	GE*	3	HPE 303 Teach Gym/Rhyth Act	3
HPE 350 Teaching Lab 3+	1			HPE 360 Teaching Lab 4+	1
BIOL 201 Fund of Physiology	4			HPE 363 Adapted Phys Activ	3
Elective	3			HPE 345 Biomechanics (Option)	
GE*	3			OR Elective	3
VIA*	.25			HPE Elective	1-2
				GE*	3
				VIA*	.25
FOURTH YEAR: 30.5 Semester Hours + .25 VIA Credit					
HPE 440 Teach Method of HPE	3	Elective	3	EDUC 410 Teach Today's Soc	2
HPE 410 Org & Admin in HPE	3			EDUC 475 Sec Student Tchg	6
HPE 325 Exercise Phys (Option) OR				EDUC 477 Jr Hi/Mid School	
Elective	3			Student Tchg	7
Elective	3				
GE*	3				
VIA*	.25				
Complete Praxis II				SENIOR COMPREHENSIVE EVALUATION	